

# Top 10 tips for classroom management



- 1. Arrange to arrive** early so you can set up your equipment and space. This will let you get settled before any students arrive.
- 2.** At first bring **name labels** for students, so you know who they are. Holding the focus of a session is much easier when you know their names.
- 3. Set guidelines** – young people like to know the rules and boundaries of the games, but also the behaviour we expect of them. Use any rules already in place in the classroom.
- 4.** Make sure you can **be seen** and can see them – trying to control any situation is much easier when you can make eye contact.
- 5. Keep instructions clear** and short – young people like to know what they are being asked to do. By explaining rules and aims well at the start, you should have less disruption through the session.
- 6. Wait** – give them time to process any questions you have set before asking for the answers. This keeps you in control and moves the focus from speed to accuracy.
- 7. Ask for help** – **you** are not there to manage behaviour. If there is an issue in your session, call over a teacher or teaching assistant (TA) to help.
- 8. Adapt** to your partner – keeping on task doesn't always mean keeping to the rules. Moulding activities to your partner's interests can keep them engaged and productive.
- 9.** Make sure that the **language** you use is easily understood by your partner. Students are more likely to mess around if they are a little confused by what you are saying.
- 10. Keep smiling** – you can't plan for every situation. Good learning can happen even when things don't go exactly to plan, so keep your sense of humour and go with the flow.